

Board Game Jam – Rules Template

Game name	② ~~Indian Mythology~~ - Play with the gods. Memories of India
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Summary:	Learn about Hindu mythology while improving your ~~memory~~ verbal memory skills describing
Number of players	2-6
Age range	Adaptable 6-99 content
Duration(mins)	?
Resources needed (dice, counters, board, cards, etc.)	- board with a ladder : objective = reach the top (1 ladder corresponds to a complete picture achieved) ↳ combine series of ladders for successive pictures ⇒ longer game 1 set of cards with the complete pictures 1 set of cards with the elements of the pictures - counters to mark place on the ladder.
Images used (Image Name and Licence)	Tasarur (Collection of portraits) - washer women Woman with basket ... p17v Ragamala Paintings 21 22

Rules

- start with 1 set of cards : full pictures : each player picks one and has limited time to memorise the elements of the picture.
- put away that first set of cards
- play with another set of cards : all elements of the original pictures
- player picks a card with an element, decides whether it is part of their original card/picture.
 - ↳ keep the card : look at the back of the card : confirms whether or not for their actual picture
[information (card) about the element (visual value, symbolism...)]
 - ↳ discard the card : check back
 - ↳ correct : put back
at bottom of the deck
↳ move 1 step up
[that stay when you are.]
 - ↳ wrong : put back and pile to stay when you are
↳ and put back the card under the pile at next round for other players' use.

